



LIBRARIES

UNIVERSITY OF WISCONSIN-MADISON

Wisconsin boys' and girls' clubs leaders hand book. [19//]

[Madison, Wisconsin]: Cooperative Extension Work, University of Wisconsin, [19//]

<https://digital.library.wisc.edu/1711.dl/QKUDCWFGVWVWLH8N>

This material may be protected by copyright law (e.g., Title 17, US Code).

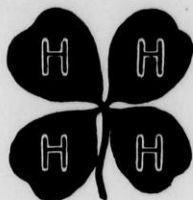
For information on re-use, see

<http://digital.library.wisc.edu/1711.dl/Copyright>

The libraries provide public access to a wide range of material, including online exhibits, digitized collections, archival finding aids, our catalog, online articles, and a growing range of materials in many media.

When possible, we provide rights information in catalog records, finding aids, and other metadata that accompanies collections or items. However, it is always the user's obligation to evaluate copyright and rights issues in light of their own use.

**Wisconsin
Boys' and Girls' Clubs
Leaders Hand Book**



CLUB PLEDGE

I pledge my Head to reason, my Heart to loyalty, my Hands to service and my Health to efficiency for the good of my country, my community and my home.

Property of

Motto

"MAKE THE BEST BETTER"

Cooperative Extension Work
University of Wisconsin
U. S. Department of Agriculture
and State Organizations
Cooperating

CLUB WORK

"Boys' and Girls' Club work is an organized and definite form of extension work in agriculture and home economics. It is based on putting the theory of classroom, textbook, and laboratory into practice upon the farm and in the home."

O. H. BENSON,

Formerly in charge Boys' and Girls' Club Work,
northern and western states, United States De-
partment of Agriculture.

"The hope of the future lies in the attitude of the young rather than in the transformation of the old."

H. L. RUSSELL,

Dean and Director, College of Agriculture and
Experiment Station, University of Wisconsin.

This handbook is offered, in response to a great call from inexperienced club workers, as an outline of the fundamental steps in organizing and carrying on club work in Wisconsin.—T. L. Bewick, State Club Leader.

A WORD PICTURE OF THE CLUB PLEDGE

Head	Train for	Reason	Applied to Life as	Knowledge
Heart		Loyalty		Citizenship
Hands		Service		Skill
Health		Efficiency		Business

OBJECTS OF CLUB WORK

The fundamental principles of club work, as indicated by the club pledge, are to obtain practical knowledge; to provide social opportunity; to develop business ability; and to attain physical development.

Well-Directed Club Work

- 1 Promotes a spirit of cooperation (teamwork).
2. Develops self-reliance and initiative (leadership).
3. Saves waste and surplus products (thrift).
4. Dignifies farming (contentment).
5. Unites home and school (club spirit).
6. Equips for life (citizenship).

GENERAL RULES FOR CLUBS

Club age. 1. A club member shall be between the ages of 10 and 19 years. Younger persons may be voted into a club as associate members.

2. To join a club, a member must
 - (1) Sign a definite club project.
 - (2) Carry the work on according to directions, in a business-like way.
 - (3) Keep a record in the club record book.
 - (4) Make an exhibit, if asked to by leader .
 - (5) Finish the project and send the final records to leader signed by proper witnesses.

AN IDEAL CLUB

1. An ideal club shall have a membership of at least five, working on the same project.
2. There shall be a local club leader in charge during the club year.
3. There shall be a local club organization with the necessary officers and duties.
4. There shall be a definite club program of work.
5. There shall be held at least six regular club meetings during the club year. The secretary shall be required to keep definite record of these meetings and also of the progress of each member.
6. A local exhibit shall be held annually.
7. There shall be a demonstration team which must give at least one public demonstration in its community.
8. At least 60 per cent of the members must complete the project and file a final report with the state club leader.
9. An "Achievement Day" shall be held during the club year.

HOW TO ORGANIZE CLUBS

- I. Become familiar with club work. Study the handbook in order to present club work to young people and parents and to interest them in it.
- II. Secure enrollment blanks from the State Club Leader, College of Agriculture.
- III. Call the young people together for presentation of club work. Wherever possible, have the parents and other interested persons present.
- IV. Always ask boys and girls to get parents' consent before joining.
- V. Limit the projects in a club to not more than four, emphasizing the ones most adapted to your locality. One project is preferable.
- VI. It is best to work in harmony with all agencies in the county.
- VII. A county executive committee should be formed.

ORGANIZATION

1. State clearly the plan, aims and work of the club.
2. Let the members ask questions.
3. (a) Select project.
 - (b) Sign the enrollment blank, which should then be **sent immediately to the state club leader. You will then receive the definite outlines and material for the club work.**
 - (c) Elect officers, president, vice president, and secretary-treasurer.
 - (d) Choose a name for the club.
 - (e) Decide on the time and place of meetings. Club usually meets once every two weeks.
 - (f) No regular dues should be required, but it is convenient to have a small fund for postage and other expenses. If each member brings 5 or 10 cents to the first meeting, enough money will probably be collected to cover expenses for the club year.
 - (g) Every club should secure membership buttons. These are 2 cents apiece. The money and request may be sent with the enrollment blank.
 - (h) Every club should have a constitution. A suggestive form appears on next page

CLUB BUTTONS

Membership Button

Every club member who has selected a project and signed the enrollment blank is eligible to wear the membership button. This may be secured by the club leader from the State Leader, Boys and Girls' Clubs. The cost is 2 cents each.

Achievement Button

Achievement buttons will be given to every club member who complies with the following requirements:

- Enrolls in a business project.
- Keeps an accurate record.
- Makes a public exhibit.
- Establishes business relations with some bank.
- Sends in a report.

The achievement buttons will be presented by the local members of The Wisconsin Bankers Association. Separate pins will be awarded for every year's work. A bronze button for the first year, a silver button for the club member who finishes two years' work, a gold button for the member who finishes three years' work, and a diploma suitably inscribed for four years' work.

Honor Button

Certain requirements for the honor button are laid down in each project. If more than 10 members succeed in meeting the requirements for the button only the 10 best will receive them. This is the highest honor in club work.

A MODEL CONSTITUTION FOR BOYS' AND GIRLS' CLUBS

ARTICLE I. The name of this organization shall be theBoys' and Girls' Agricultural Club.

ARTICLE II. The object of this club is to increase the agricultural, educational, and social advantages and to provide a business opportunity for the boys and girls ofcommunity through home projects, entertainments, lectures, fairs, exhibits and social gatherings.

ARTICLE III. All boys and girls living in.....
community between the ages of 10 and 18
 years, inclusive, shall be eligible for membership, others
 under 10 years or over 19 years may be associate members.

ARTICLE IV. Sec. 1. The officers of this club shall
 consist of a president, vice president, secretary, and treas-
 urer, and local leader or supervisor and there may be
 chosen in addition three adults (men or women) who shall
 act in the capacity of an advisory board.

Sec. 2. A majority vote shall constitute an election.

ARTICLE V. Duties of officers.

ARTICLE VI. The order of business for all regular
 meetings shall be as follows:

- | | |
|--|---|
| 1. Call to order. | 7. Considering new names
for membership. |
| 2. Reading of minutes of
last meeting. | 8. Adjournment of busi-
ness meeting. |
| 3. Roll call (pertaining to
club projects). Discus-
sion of roll call. | 9. Regular program—lec-
tures, addresses, songs,
or discussions by visit-
ors. |
| 4. Old business. | 10. Recreation or refresh-
ments. |
| 5. New business. | |
| 6. Voting in new members. | |

ARTICLE VII. Committees for special purposes may be
 appointed by the president at any time. Regular commit-
 tees: Program committee and executive committee.

BY-LAWS

ARTICLE I. There shall be an annual (or monthly) due
 of \$.....to be paid by each member for the
 purpose of defraying the cost of entertainments, exhibits,
 etc. (This may be omitted.)

ARTICLE II. The officers shall be elected by ballot at the annual election in.....of each year. (Elections may be made more often if preferred.)
(month)

ARTICLE III. The regular meeting of the club shall take place each.....at.....
(name of week) (name of building)
on the.....
(day of month)

ARTICLE IV. Sec. 1. A quorum shall consist of.....
.....of the membership of
(usually two-thirds)
the club.

Sec. 2. This constitution may be amended by a vote of
.....of the members present at any
(usually two-thirds)
regular meeting.

SUGGESTIONS TO LEADERS

1. Select an advisory committee of 3 members, who will support club work. These members may be a banker, a farmer, a prominent woman, or a school man or woman. Keep this committee informed as to the club activities.
2. See that the organization of the club is completed according to state requirements.
3. See that each member is provided with all necessary blanks, records, supplies, etc.
4. See that each member understands clearly the club rules and knows how to use blanks, records, etc.
5. See that the club secretary is provided with a secretary's book and that all records and reports are kept up to date, not only by the secretary but by individual members.

6. Be responsible for the calling of club meetings and for the carrying out of the club program as planned by county and State leaders.
7. Be responsible for the holding of a club festival or an achievement day program or both.
8. Cooperate with the county and State leaders in an effort to develop prize winning demonstration team to represent the club in local, or State programs where demonstrations are called for.
9. Cooperate with the county leaders in the matter of securing money for prizes, medals, or awards of different kinds for all honor prize winning members.
10. Cooperate with the county leader in securing from each member a final report and story of achievement for the State Leader, National Leader, or the public press.
11. Visit projects.
 - (1) When leaders visit club members, it will be well to send notice of visit in advance, meet the club member not in the parlor, but upon plot, commend the member for worth-while work on plot, and incidentally instruct for results.
 - (2) Keep an account of each member, with the name of project, date of each visit, progress, advice given, troubles, etc. A card catalogue simplifies this.
 - (3) Take photographs of anything interesting or original.
 - (4) Encourage each member to put a sign on his or her project plot, telling the name of club, and project.
12. Place all responsibility possible on the club members and expect them to succeed.
13. Do not forget the social side of the club meeting. Games, contests, songs, setting-up exercises, etc., should be given at least 30 minutes at each meeting.

14. Where help may be obtained:

(1) For financial help

Bankers—will assist in supplying funds for purchasing animals.

Associations of commerce—will assist in supporting the work in premiums.

Enterprising persons—will offer premiums.

County and local fairs—will offer scholarships.

(2) For leadership and supervision

Agricultural Extension Service, Boys' and Girls' Clubs, Madison, Wis.

U. S. Department of Agriculture, Boys' and Girls' Club Department, Washington, D. C.

(3) For programs

Literature from Club Department, Agricultural Hall, Madison, Wis.

Package libraries from Department of Debating and Public Discussion, University Extension Bldg., Madison, Wis.

Books from Traveling Library, care Wisconsin State Library Commission, Madison, Wis.

15. Cooperate with all clubs and organizations that will follow the club rules of keeping records (Boy Scouts, Campfire Girls, etc.)

16. The least important factors in club work are club enrollment, newspaper promises, and cash prizes.

17. The things of greatest importance in connection with the club work are the system of organization of the local clubs, federated with county, state, and national clubs; a carefully prepared system of follow-up instructional personal visits of local leaders to club plots; field instructions and club festivals for the purpose of exhibiting products; play contests and demonstrations.

18. Do not fail to hold meetings at which definite instructions as to cultural methods, treatment for insects and plant diseases, management of crop, seed selection, and other important demonstrations are taken for the day. Hold such meetings for the club members but invite the parents.

19. Cultivate the community spirit, cooperation, team work, social life, and an appreciation of neighbors, so essential to the success of any community.
20. There is essentially no difference in the physical and mental needs of the boys and girls of the rural and city communities. Both should be given opportunity, through organization of their play and contest activities, to do manly and womanly jobs.
21. The most important, as well as the most successful method of putting club work before the public is through the agencies of public demonstrations.
22. Never make a promise in connection with the club work of any kind that you do not expect to redeem at its full value and at the proper time. Some broken promises have in the past discouraged many young people.
23. The club leader who talks, works, and thinks club work, both in and out of season, is the one who succeeds and becomes recognized as an authority in junior extension work.
24. Make a program for the club year.

SUGGESTED PROGRAM FOR YEAR'S CLUB WORK

The following suggestions may help the leader in planning a club year program in any project:

- (1) Enrollment.
- (2) Study of subject-matter of the project—methods and rules, equipment (homemade or commercial).
- (3) Actual starting of project. (Demonstrations are most effective.) Practice in keeping records.
- (4) Supervising project work.
- (5) Training of demonstration team, when members are skillful.
- (6) Contests and exhibits at local, county and state fairs.
- (7) Final records.
- (8) Achievement Days.

TYPICAL CLUB MEETING

1. Meeting called to order by president, who rises and says: "The meeting will please come to order."
2. Reading of minutes of last meeting (by secretary).
The president says, "The secretary will read the minutes of the last meeting." After they are read the president asks, "Are there any additions or corrections to these minutes? If not, they stand approved as read." If there are corrections the chair (president) informally directs them to be made unless there is an objection, in which case a formal vote as to the wording is necessary.
3. Roll call (by secretary).

Members answer by report on their project. For example: John Smith—"I am now cultivating my acre of corn the third time." Mary Jones—"I am canning asparagus." William Reed—"I am feeding my calf the following ration—equal parts of whole milk and skimmilk, some whole oats, and June grass and alfalfa hay."

(a) Discussion of roll call report:

Willis Brown—"I want to ask Wm. Reed just how many pounds of milk he is feeding his calf and how old his calf is."

Ans. (Wm. Reed)—"My calf is five weeks old and I am feeding eight pounds twice a day; as I said, equal parts of whole and skimmilk."

Harry Joyce—"How much oats do you feed?"

Ans. (Wm. Reed)—"I am feeding two calves a quart of oats in the morning and I guess my calf gets his share."

4. Reports of committees

In each case the president calls upon the chairman of the committee to make the report. A motion must be made and seconded to accept or adopt the report. After this has been done the report is open for discussion and amendment as regular business.

Example—

President—"We will now have the report of the entertainment committee."

President—"Will someone move that this report be accepted?"

Member—"I move that this report be accepted."

Second Member—"I second the motion."

President—"It has been moved and seconded that this report be accepted. Is there any discussion or are there any corrections?"

Some discussion may follow.

President—"Is there any further discussion? If not, are you ready for the question?" (That is, ready to vote.)

If the members are ready to vote they say, "Question."

The president then says, "All those in favor say 'yes' (or 'aye'). Opposed 'no.' The report is accepted."

5. Old business (unfinished from last meeting).
6. New business.
7. Voting in new members.
8. Considering new names for membership.
9. Adjournment of business meeting.
10. Regular program (arranged by the program committee) lectures, addresses, songs, talks by visitors, etc.
11. Recreation. Games, contests, music, stunts, charades, and refreshments, if desired.

OUTLINE OF CLUB PROJECTS CORN GROWING PROJECTS

Project 1.

- A. Consists of planting 10 sq. rods of ground to any variety of Wisconsin pedigree varieties for the purpose of saving seed corn to use on the home farm. Seed will be furnished free by the Wisconsin Experi-

ment Association to a limited number of club members in each county in the state. Corn plot should be as nearly as possible in the form of a square and at least 40 rods from another cornfield. Must exhibit at some public fair or festival.

B. Basis of Award

Amount of seed saved.....	30%	
Cost of production.....	25%	
Exhibit of 10 ears.....	25%	
Record and story.....	20%	100%
	<hr/>	

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Must raise at least $\frac{1}{2}$ bu. of corn per sq. rd.

Project II.

- A. Consists of growing at least half an acre (more if possible) of corn, any standard variety, to secure the greatest possible yield and greatest profit from the investment. Accurate records must be kept of all items of expense. Seed corn should be saved and carefully cared for and total yield of crop determined. No seed corn will be furnished free for this project. Write the state club leader for complete outline.

B. Basis of Award

Yield per acre	40%	
Cost of production	25%	
Exhibit of 10 ears	20%	100%
Record and story	15%	
	<hr/>	

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.

3. Corn

- (1) Must be pure-bred variety.
- (2) Must yield at least 10 bu. an acre.
- (3) Seed corn to be saved.
- (4) Cost of production for acre not to exceed \$40.

GRAIN GROWING PROJECT

- A. Consists of growing one or more acres (preferably 5 acres) of wheat, rye, oats, or barley. Seed must be of Wisconsin pedigreed varieties. Purpose: To grow for seed. Members may be listed among the state purebred seed growers. Accurate records must be kept of all costs in producing the crop and yields recorded and reported.

Write for full particulars. Special prizes offered.

B. Basis of Award

Yield per acre	40%	
Cost of production	20%	
Business management	15%	
Exhibit	10%	
Record and story	15%	100%

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Raise twice the amount now given as the average of the state.

HOME APPLE PROJECT

- A. This project consists of the care and management of the home apple orchard. There must be at least six bearing trees. Careful records must be kept of all costs of spraying, pruning, mulching, and harvesting, together with the amount of yield and net profit.

Reports sent in on record books provided by the state club leader.

Directions for orchard management in charge of the Horticultural Department, University of Wisconsin.

B. Basis of Award

Yield of fruit per average tree	30%	
Cost of production per bushel	25%	
Orchard management	20%	
Exhibit (at state hort. show)	10%	
Record and story	15%	100%
		<hr/>

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Must follow up-to-date orchard practices.
 - (6) Produce at least 5 bushels from each tree, fruit at least 75 per cent free from insect and disease injury.

POULTRY PROJECTS**Project I.**

- A. Consists of the hatching and rearing of chicks from at least three settings of eggs. Only standard breeds should be chosen and preferably none but American breeds and Leghorns. Eggs should be secured from reliable breeders, preferably local breeders. Careful records of cost of production and profit must be kept. Project not complete without an exhibit.

B. Basis of Award

1. Percentage of chicks raised to 14 weeks	30%	
2. Profits from investment	30%	
3. Exhibit	20%	
4. Record and story	20%	100%
	<hr/>	

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Raise at least 50 chickens to 14 weeks of age.
 - (6) Use eggs of standard breed.
(Percentage of profit considered.)

Project II.

A. Consists of an egg, or an egg and meat production project. It is open to any club boy or girl who has carried on Project I or who is able to provide himself or herself with a pen of at least 6 purebred or grade pullets. No mongrel groups should be entered. Each club member should plan to exhibit both eggs and birds at a school, club or poultry show.

B. Basis of Award**Egg and Meat Production**

Poultry produced	25%	
Eggs produced	25%	
Profit from investment	20%	
Exhibit	15%	
Record and story	15%	100%
	<hr/>	

Egg Production

Eggs produced	40%	
Profit on investment	30%	
Reports and records kept	15%	
Written story of the work	15%	100%
	<hr/>	

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Must handle at least 10 pullets.
 - (6) Must produce average of 100 eggs per hen.
 - (7) Have a standard breed.
(Cost of production per dozen eggs will be considered in awarding buttons.)

SHEEP PROJECT

Good for most counties, but especially suited to new sections of state.

- A. Consists of ownership and care of two or more ewes and lambs from time of breeding to sale of lambs in early winter. Particular attention given to a study of good practices in sheep husbandry. Suggestions for financing sheep clubs are found on page 9.

B. Basis of Award

Financial record	25%	
Scoring lambs	25%	
Fleeces from ewes	20%	
Percentage lambs raised to number born	15%	
Story of project	15%	100%

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Percentage of lambs matured to number born will be considered in making awards.
 - (6) Must make at least one exhibit.
(Preference given to members caring for larger number of animals.)

PIG CLUB PROJECTS

Project I. Single Pig. (Excellent for village boy or girl.)

- A. Consists of owning and raising one or two pigs on the garbage from home and neighbors, combined with small amount of grain and buttermilk or skimmilk. By combining suggested feed with grass and weeds, a pig can easily be raised that will win at any fair. Some excellent results have been secured. Pigs may or may not be purebred, but should at least be of recognized breeding.

B. Basis of Award

Best pig with respect to purpose	40%	
Economic cost of production	30%	
Business management	15%	
Record and story	15%	100%

C. Honor Button Requirements

See Project II.

Project II. Sow and Litter. (A great money-maker.)

- A. A strong business and educational project for the country club member. By all means start with a purebred sow wherever possible; the returns will be much greater. The leader should select sows from herds of recognized breeders. The project consists of ownership and care of brood sows before farrowing and of the young pigs until ready for market. The purpose is to help boys and girls to "learn by doing" the principles of this phase of hog raising.

B. Basis of Award

1. Quality of pigs (weight for age, breed, type, condition and finish)....	40%	
2. Economic cost of production	25%	
3. Percentage of litter raised	20%	
4. Record and reports	15%	100%

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Have purebred, good grade, or cross bred pigs.
 - (6) Obtain an average gain of at least 1½ pounds per day per hog.
 - (7) Make cost of production not over \$10 or under \$5.
 - (8) Must exhibit at least once.
(Preference given to member caring for larger number of animals.)

DAIRY CALF PROJECT

- A. This project consists of the ownership and management of one or more calves, preferably of the recognized dairy breeds. A junior calf must not be over 8 weeks old when the project begins and records must be kept for at least 3 months in order to be eligible for state prizes in the junior class. Calves entered in the senior class must be fed for at least a period of 5 months but must not be over 14 weeks old when project is started.

B. Basis of Award

Calf	50%	
Management:		
Cost of production	15%	
Daily gain	15%	
Management	10%	
Record and story	10%	100%
		<hr/>

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Obtain an average daily gain as follows:

Holstein	2 lbs.
Guernsey	1 $\frac{3}{4}$ lbs.
Jersey	1 $\frac{1}{2}$ lbs.
 - (6) Make cost of production not over \$10 or under \$5 per cwt.

BABY BEEF PROJECT

- A. A baby beef is a calf of beef breeding under 14 months of age, which has been forced as rapidly as possible for the beef market. This project and its requirements are very similar to the dairy calf project with the exception that the purpose is to produce high quality beef as quickly as possible. One or more calves may be cared for. The Live Stock Breeders' Association will assist any club member in getting a good calf and help him in the feed and management. An annual show with attractive premiums is held at Madison under the direction of the Wisconsin Live Stock Breeders' Association.

B. Basis of Award

Calf	50%	
Cost of production per cwt.	15%	
Daily gain	15%	
Management	10%	
Record and story	10%	100%

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
Cost of production per cwt., net profit and number of animals cared for will be considered in making awards.

POTATO PROJECT

- A. 1. An excellent project for the boys and girls of "potato counties" who can raise an acre or more, and a good money-making project for any who can procure one-eighth acre of ground. The project includes selection, treating, cutting, planting, care during summer, harvesting and marketing.
2. There are special inducements in the form of prizes and demonstration team work. The Wisconsin State Fair and the Wisconsin Experimental Association offer liberal prizes for an annual round at their Pure Seed exposition.

B. Basis of Award

Yield per acre	40%	
Cost of production	20%	
Business management	15%	
Exhibit	10%	
Record and story	15%	100%

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must

- (1) Be a club member in good standing (see membership rules).
- (2) Exhibit at some public place.
- (3) Meet all requirements under project.
- (4) Submit report, signed by two witnesses.
- (5) Have at least one acre of ground.
- (6) Obtain yield of over 250 bushels per acre.
- (7) Grow potatoes of one variety.
- (8) Use pure stock of standard Wisconsin variety.
- (9) Follow recognized up-to-date practices.

GARDEN PROJECT

A. Project consists of caring for from 2 sq. rds. to 1 acre of ground. Must grow at least six vegetables. Both vegetables and fruits are urged. Accurate records must be kept of all costs, of yield of produce and of disposal of product. Value your time at 16 cents an hour, horse labor at 10 cents and adult at 20 cents. Must make at least one exhibit.

B. Basis of Award

Percentage of profit per cost of pro- duction	50%	
Management	20%	
Exhibit	15%	
Record and story	15%	100%
	100%	

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.

- (3) Meet all requirements under project.
- (4) Submit report, signed by two witnesses.
- (5) Have garden containing at least 6 sq. rds.
- (6) Must grow successfully 10 different vegetables, or fruits and vegetables.
- (7) Must charge 25 cents per sq. rd. for loss of fertility of soil.
(Percentage of profit made on investment will be considered in making award.)

CANNING CLUB PROJECT

A. For any club member

Learn to can by the one-period cold-pack method. Can 45 pints of products, 15 pints of fruit, 15 pints of vegetables, and 15 pints of other products, as jelly or pickles. Members are eligible for a place on the club demonstration team, directions for which will be sent on request.

B. Basis of Award

1. Quality canned	50%	
2. Exhibits (quality)	20%	
3. Record	15%	
4. Story	15%	100%
	100%	

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Can 200 pints of products, which must include 6 varieties of fruits, 6 varieties of vegetables, and pickles and jellies.

COOKING CLUB PROJECTS

Project I.

A. For members with little or no experience in cooking. Each member learns to prepare and serve six different foods two times each, makes three bakings of yeast breads and three of quickbreads. A record is kept of time and quality. For the exhibit all six foods may be cooked and served, making a complete meal.

B. Basis of Award

Amount of cooking done	40%	
Ability to serve	20%	
Quality	15%	
Exhibit	10%	
Record and story	15%	100%

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Must complete project requirements.
 - (6) In addition to (5) learn to prepare and serve two additional recipes.
 - (7) Submit all recipes not given in project.

Project II.

- A. For members who have completed Project I, or who have had experience in cooking at home or in domestic science. The project consists of a study of the food materials for sale in stores, economy in buying, menu-making and serving at home, at picnics and other gatherings. At each of the six club meetings a small group of members cooks and serves a meal, as planned in project outline.

SEWING CLUB PROJECTS**Project I.**

- A. For members with little or no experience. Make five articles, such as bag, underwear, nightgown, canning apron and cap. Club meetings will deal with how to know cloth, how to test fibers, characteristics of laces, etc.

B. Basis of Award

Quality of workmanship	40%	
Number of articles	20%	
Cost	10%	
Time	10%	
Record and story	20%	100%

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Make five different articles besides the five required ones.

- (6) Choose articles to illustrate girl's sewing ability. Send a report of all sewing as handwork, seams, darns, buttonholes, finishing, etc., that are made in addition to that done on required sewing with the record.

Project II.

- A. For members who have had Project I or some experience in sewing in Home Economics. Make a petticoat, one-piece dress and a made-over garment. Club meetings will deal with how to clean and press, what styles and colors should be worn, etc.

B. Basis of Award

Expense	15%	
Time	15%	
Wool saved	35%	
Finished product	20%	
Achievement story	15%	100%

C. Honor Button Requirements

1. The honor pin will be awarded to not more than 10 club members in the state.
2. An honor member must
 - (1) Be a club member in good standing (see membership rules).
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) Make a complete set of clothing including the two required garments.
 - (6) Send in a story of each garment.
(Time, cost, originality, and completeness will be considered in making awards.

HOT LUNCH PROJECT

This is an excellent project for both boys and girls in rural schools. One hot dish is prepared for the entire school each day. Each club member serves three school weeks as cook, three as housekeeper, and three as bookkeeper.

Honor Button Requirements

1. Honor pins will be awarded to the best "Hot Lunch" Club members in the state.
2. An Honor member must
 - (1) Be a club member in good standing.
 - (2) Exhibit at some public place.
 - (3) Meet all requirements under project.
 - (4) Submit report, signed by two witnesses.
 - (5) No person serving less than one month as housekeeper, one month as cook, and one month as bookkeeper is eligible. Only one member from each club can compete.

MILLINERY CLUBS

- A. The work consists of renovating old hats and trimming and making new ones. At the meeting a study is made of the hat, how to choose a becoming one, cleaning and dyeing hat materials, etc. Each member must either make or renovate four hats.

B. Basis of Award

Finished product	30%	
Estimated saving	25%	
Expense	20%	
Record book	15%	
Achievement story	10%	100%
	<hr/>	

- C. **Honor button requirements** same as "Hot Lunch" except—
 (1) Make or renovate at least six hats in order to compete for honor pin.

BREAD CLUBS

- A. An interesting project for girls who want to learn the art of making good bread. Each member must make at least ten bakings of yeast bread (at least three loaves to a baking), twelve bakings of fancy breads or quick breads.

B. **Basis of award**

1. Quality of product	40%	
2. Amount baked	40%	
3. Record	10%	
4. Story	10%	100%
		<hr/>

C. **Honor Button Requirements**

Same as Hot Lunch, except—

- (1) Make at least 15 bakings of yeast bread and 15 bakings of fancy bread.

HEALTH AND HYGIENE CLUBS

(Excellent for member who have a country or local nurse available to assist and direct them. Two divisions of the project are possible.)

Division I. Little Mothers Club.

Consists of feeding, clothing, and caring for a baby, at least one afternoon a week for three months, and credit toward honor pin will be given for additional time. Club members should make at least five baby garments; should bathe and dress a baby at least once each week. Record books should be kept of expenses, time, and operations. For an exhibit baby clothing, proper diet, devices for care and amusement and other suggestions may be presented.

Division II. Hygiene or Home Nursing Club.

Consists of the making and filling of an emergency chest, application of bandages, preparing and serving of invalid dishes, a study of correct diet, care of the hair, nails, skin, and teeth, what to do in emergencies until the doctor comes, how to make up and change an invalid's bed.

Records must be kept of all the work done, both as to items of cost and time. Stories of experiences should be included in the record book.

The basis of award in each of the above can be gotten by writing to the Boys' & Girls' Club Department.

Demonstration teams may be worked up on any phase of this subject.

Honor buttons for the best club members in the state will be given the same as in other projects.

CLUB DEMONSTRATIONS

TEAM CONTESTS

Poultry, Potato, Sewing, Canning, Corn, Calf and Beef

GENERAL RULES

1. A demonstration team consists of three members, who belong to an organized Boys' and Girls' Club. They should be members in good standing in the club, selected by the method thought best by the leader.
2. No team can go to the State Fair two years intact without a change in demonstration subject matter. No two members can demonstrate together more than two years.
3. Any team that expects to compete in a demonstration contest must notify the State Club office not later than August 15.

4. Every team must make an exhibit which is not entered for a prize. This is a requirement of the State Fair officials because they have paid the railway fare to and from the State Fair. See requirements of exhibit under each project.
5. All members on the team must enter into the demonstration. One member acts as the captain and takes charge of the team. Charts and illustrative material may be used. All members should wear the Club uniform with emblems information about which may be obtained from the Boys' and Girls' Club Department, College of Agriculture, Madison, Wisconsin.

State Fair Demonstration Contests

6. An opportunity is provided for demonstration teams along all lines of agricultural projects to compete for State honors. In like manner, all demonstration teams in any home making projects may compete for State honors at the State Fair. The winning team in each of these contests may be given trips to the Inter-state Fair at Sioux City, Iowa, the National Dairy Show, or the International Livestock Exposition at Chicago.
7. The traveling expenses of a team of three members and their leader, will be paid **to** and **from** the Fair. In case one club enters more than one team, the fare of only one leader will be allowed. Board and lodging may be obtained in the Club Department on the Fair grounds for \$1.00 per day.

Poultry Demonstration Team Contest

1. Must be poultry club members of good standing.
2. Must make an exhibit—which may consist of—ten birds, chicken houses, pens, nests, feeding equipment or any material which will illustrate the demonstration. A sign preferably 1 ft. by 2 ft. should be made and should bear the name of club, town and county. This will be put over exhibit. Simple decorations may also be used.

3. The team must give three public demonstrations before entering the State Fair Contest. A local contest will count as a "public demonstration."
4. The team shall consist of three members, and may be chosen by any method thought advisable by the leader.
5. The State will be divided on July 1 into 10 districts for contests.
6. Time of demonstration—30 minutes to 45 minutes.

Poultry Demonstration Subjects

One of the following subjects may be chosen and worked out—

1. Culling the Flock.
2. Enemies of Poultry.
3. Poultry Housing.
4. Feeding—little chicks, for the market, for the show, laying, ration, etc.
5. Varieties of Poultry—(Characteristics of each).
6. Uses as Food and Methods of Preservation of Eggs.
7. Preparing for Market.
8. Incubation and Brooding.

Potato Demonstration Team Contest

1. Must be potato club members of good standing.
2. Must make an exhibit which may consist of—potato spray materials and devices, potatoes, seed-potatoes (how to select, cut, treat, etc.) or any material which will illustrate the demonstration.
- 3, 4, 5, 6. Same as "Poultry."

A suitable sign 1 ft. by 2 ft. should be made and should bear the name of club, town, and country. Simple decorations may also be used.

Potato Demonstration Subjects—

One of the following subjects may be chosen and worked out—

1. Spraying—(mixing and devices).
2. Description and identification of standard varieties.
3. How to know the common potato diseases.
4. Life history of potato insects and how to combat them.
5. Seed selection and treatment.
6. Marketing—from seller's and buyers' standpoint.
7. Fertilizers—how and when to use them.

Corn Demonstration Team Contest

1. Must be a corn club member in good standing.
2. Must make an exhibit showing some phase of corn growing.

A suitable sign 1 ft. by 2 ft. bearing the name of the club, town, and county should be made, simple decoration may be used.

Corn Demonstration Subjects—

To be left to the team for selection. Various subjects relative to corn growing may be chosen.

Suggestive subjects:

1. Selection and curing of seed corn.
2. Testing corn for germination.
3. Computation on seed corn measurements.

Calf Demonstration Team Contest

1. Must be a calf club member in good standing.
2. Must make an exhibit showing some phase of calf raising.
- 3, 4, 5, and 6—Same as "Poultry."

A sign as described in above demonstration is advisable.

Calf Demonstration Subjects—

Likewise left to team for selection.

Suggestive subjects:

1. Fitting the calf for the show.
2. Methods and devices for handling calves.
3. Feeding dairy calves.
4. Characteristics of the dairy breeds, and how to select a good calf.

Sewing Demonstration Team Contest

1. Must be Sewing Club members of good standing.
2. Make an exhibit which must include **at least** six articles made by the team in their dyeing, sewing or millinery work. It may also contain any other illustrative material which is used in their demonstration, if it is properly labeled.

A sign 1 ft. by 2 ft. should be made to put over the exhibit, and should contain the name of the club, town, and county. Simple decorations may also be used.

- 3, 4, 5—Same as "Poultry."
6. The demonstration team should be dressed in similar uniforms, preferably white club aprons and caps with emblem, and white shoes and stockings.
7. Time of demonstration 30 to 45 minutes.
8. Sewing Demonstration Subjects:
 1. Dyeing.
 2. Millinery.

Canning Demonstration Team Contest

1. Must be canning club members of good standing who have each canned 30 pints of product which shall include fruits, berries, vegetables, and greens.
2. Make an exhibit which must include three dozen pint jars of fruit, berries, vegetables and greens, canned by the members of the team. If possible have the jars uniform in style.

Label the jars—

* * * * *
 * * * * *
 * * * * *
WISCONSIN
CANNING CLUB
Wausau Club
6-14-1924
 * * * * *

On the smooth side of jar as near the bottom as possible place label bearing (Name of member—address, postoffice).

A sign 1 ft. by 2 ft. should be made to put over the exhibit, and should bear the name of the club, town, and county.

3, 4, 5—Same as "Poultry."

6. The demonstration team should be dressed in a white outfit—dress, club apron and club emblem, cap, shoes and stockings. Pattern for the club apron and cap may be obtained from "Boys, and Girls' Department, College of Agriculture, Madison, Wisconsin."

7. The canning demonstration will cover the **One Period**

Cold-Pack Method of Canning. Time of demonstration 30 to 45 minutes.

For detailed information or material on any demonstration, particularly the Bee demonstration, write to Mr. T. L. Bewick, State Club Leader, Madison, Wisconsin.

CLUB GAMES

Sliding Game (Indoors)

10—30 players

Place as many chairs in a circle as there are people in the game. One player stands in the center of the circle leaving a vacant chair. The object of the game is to keep

sliding from chair to chair so as to keep the person in the center from sitting in the chair. Anyone who fails to slide into the empty chair before the person in the center does forfeits the chair and takes his or her place in the center of the circle.

Made to Order Poetry (Indoors)

Players sit around table. Paper and pencils are required. The leader mentions a word that has many rhymes as "nest," "west," etc. As he gives out the word the leader writes a line ending with the word given out. He lets no one see the paper, but folds it down to conceal his line. He then passes the paper to the next, who in turn writes a line terminating in a word which rymes with the one given out. This is turned down and the game continues until all have written lines. Then turn the paper to the leader and have him read the entire composition aloud. The funny jumble will come as a complete surprise.

Triple Change (Indoors)

10-60 (or more) players

Players form a circle, except three, who stand in the center. Those in circle and those in center number off in threes. The players in center take turns in calling each his number, as "One," "Two," "Three." Whereupon all of the players in the circle who hold that number quickly change places with each other, the one who called the number trying to catch one as he runs to a new place. Any person so caught changes places with the caller. The center players take turns in calling numbers.

I Say "Stoop!" (Indoors and Outdoors)

Any number of players—active game.

The players stand in a circle and in front of them the leader, who quickly says, "I say stoop!" and immediately

stoops himself and raises again somewhat as in a courtesy. The players all imitate the action; but when the leader says, "I say stand!" at the same time stooping himself, the players should remain standing. Any one who makes a mistake and stoops when the leader says "I say stand!" is out of the game.

Hobo's Hat (Indoors and Outdoors)

Have a soft old hat or cap. The players stand in two lines facing each other. Sides draw for lead, and when one side has won the person at the head of that line whirls the hat in the air. If it falls right side up, the division which threw it must remain grave and silent, while the opponents must all laugh heartily aloud. If, on the contrary, it falls with lining side up, the side that threw it must laugh heartily while the others play sober-sides. If anyone on either side is found laughing when he should be grave, or the reverse, these delinquents are immediately claimed by the opponents and are delivered up to swell the enemy's ranks. The side having most players when the game is at end wins.

Hound and Rabbit (Outdoors)

10-60 (or more) players—lively game for anyone

A considerable number of players stand in groups of three, with their hands on each others shoulders, each group making a small circle which represents a hollow tree. These trees should be scattered about. In each tree is stationed a player who takes the part of rabbit. There should be one more rabbit than the number of trees. One player is also chosen for hound.

The hound chases the old rabbit who may take refuge in any tree, always running in and out under the arms of the players forming the trees. As soon as the hunted rabbit enters a tree, the rabbit there or one of the trees must run for another shelter. Whenever the hound catches a rabbit they change places, the hound becoming rabbit and the rabbit hound.

Circle Relay (Outdoors)

9-60 players (or more)

The players stand three deep in such a way as to form three circles, one within another, each player directly in front or behind another player. On a signal from the leader, the outer players face to the right. On a second signal these outer players all run in a circle in the direction in which they are facing. As soon as they are around they stop in front of the girl in the inner circle. As soon as the first person has returned the person who is then in the outer circle starts to run. The object is to see which three players can get around first.

Potato Race

Equipment needed: One potato and block of wood or a stone for each competitor. A circle 18 inches in diameter is placed three feet in front of the starting line in front of each column. Another circle of the same size is placed about 15 yards in front of the first circle. As many potatoes are placed in the circle nearest the starting line as there are competitors in the line.

Note—A basket can be used in place of these two circles, if available. At the signal to start the first player in each column runs forward, picks up a potato from the nearer circle, carries it to and drops it in the farther circle. (Note—The potato must be within the circle, not touching the line.) After properly placing the potato in the farther circle, the player returns, tags off the front player in the column and takes his place at the rear of the column. The man tagged off repeats the performance, carrying off the second potato, etc. The race ends when the last player, after carrying his potato to the farthest circle returns across the line.

Body Tug-of-War

No equipment needed. Divide the men into two equal sides facing each other in single files, the captain in front of each team. Each man places his arms about the waist

of the man in front of him. The two captains, who are facing each other, place their arms about each other's waists, and at the signal their respective teams start to tug for a set time, 30 seconds. The side which has the advantage at the end of the given time, wins. (Note—Very often the men lose their grip, usually pile up in a big pile on the floor.) This is a good game.

Ham, Ham, Chicken, Bacon

No equipment needed. Two lines parallel and 50 feet apart are marked upon the field. All of the players line up behind one of the lines, except the one who is selected to be "it." "It" takes his place between the parallel lines. He calls, "Ham, ham, chicken—BACON." At the word BACON all the players endeavor to pass him and reach the other line without being tagged. "It" may fool the players by saying some other word instead of BACON, for example, "Hamm, ham, chicken—HAM." If any player steps over the line before the word BACON has been said he is "it" without being tagged. All players tagged by "it" or becoming "it" by leaving the line at the false call, join hands with "it," forming a chain. If any players succeed in breaking this chain before being tagged, they may chase the individuals forming the chain across the line, administering the paddling. All the players must run to the same line "it" does. The chain will be re-formed and take its place between the two lines and the game continued.

Feather Duel

Equipment needed: A small fluffy feather. Opponents kneel facing each other with both knees on the floor, with their hands folded behind their back. A feather is placed on the floor between them. Upon the signal to go, each endeavors to blow the feather behind the goal line, one of which is located ten feet behind each player.

Animal Blind Man's Buff

A player is blindfolded and placed in the center of the group. After having been turned about several times to confuse him as to location he is handed a short stick. He endeavors to touch an individual with the stick. (The individuals are not allowed to move about to avoid being touched by the stick.) Upon touching an individual he gives the name of an animal. The individual touched must try to imitate the noise that animal makes. Upon hearing the noise, the one blindfolded endeavors to recognize who it is that makes it. If successful, that individual takes his place.

CLUB SONGS

On, Wisconsin

On, Wisconsin! On, Wisconsin!
 Grand old Badger State,
 We, thy loyal sons and daughters,
 Hail thee, good and great.
 On, Wisconsin! On, Wisconsin!
 Champion of the right;
 "Forward" our motto:
 We will win the fight.

On, Wisconsin! On, Wisconsin!
 Dost thou hear the call,
 Marsh'ling thee to noble duty
 In the fight for all?
 On, Wisconsin! On, Wisconsin!
 Battle for the right;
 With thy standard flying,
 God will give thee might.

Wisconsin 4-H Song

(Tune—Smiles)

There are boys who take to banking,
 There are boys who like the law,
 There are boys who think the busy doctor
 Is the one whose life has not a flaw.
 There are boys who strive to make big fortunes,
 But for us you need not feel alarm,
 For the **boys whom we want in the future,**
 Are the boys on the good old farm.

There are girls who think the city
 Is the only place to go,
 There are girls who do not care for cooking,
 Or who have not time to knit or sew.
 There are girls who think the joy of living,
 Is an auto or a dress so fine,
 But the **girls whom we want in the future,**
 Are the girls of the 4-H sign.

There are clubs for girls in sewing,
 There are clubs in canning too.
 There are clubs that teach us to feed poultry,
 As the best of poultry breeders do.
 There are clubs for raising corn and taters,
 Feeding pigs, or calves, or sheep so fine.
 All these clubs to make us better farmers,
 Are the clubs of the 4-H Sign.

Club Spirit

(Tune—There's a Long, Long Trail A-Winding)

There's a long, long trail a-winding
 Into the land of our dreams,
 Where the boys and girls in Club Work
 Have their demonstration teams.
 We'll have lots of drill in canning
 Until our dreams all come true,
 And we're going to show the public
 How Wisconsin girls come through.

It's a long, long job in farming
 To teach an old dog new tricks,
 When you try to show him something
 He at once begins his kicks,
 But the youngster is the fellow
 Who will always come through,
 And we're going to show the public
 What Wisconsin boys can do.

There's a long, long time for hoeing
 To teach an old dog new tricks,
 When the summer sun is shining
 And the weeds are growing green,
 And the weeds are growing thick,
 When you'd like to play at baseball,
 Or take a ride in your Ford so new,
 But we're going to show the public
 How the boys and girls come through.

Greeting

How do you do, Mr.
 How do you do?
 Is there anything that we can do for you?
 We'll do the best we can.
 Stand by you like a man.
 How do you do, Mr.
 How do you do?

Our Club Will Shine Tonight

Our club will shine tonight;
 Our club will shine.
 We'll shine with beauty bright
 All down the line.
 We're all dressed up tonight;
 That's one good sign,
 When the sun goes down,
 And the moon comes up,
 Our club will shine.

Old McDonald Had a Farm

Old McDonald had a farm,
 Ee-igh, ee-igh, o.
 On this farm he had some chicks,
 Ee-igh, ee-igh, o.
 And a chick-chick here
 And a chick-chick there,
 Here a chick, there a chick,
 Everywhere chick-chick.
 Old McDonald had a farm,
 Ee-igh, ee-igh, o.

(Repeat with ducks, turkeys, donkey, Ford, repeating backward adding each stanza.)

Mrs. Shady

Oh Mrs. Shady she is a lady,
 She has a daughter whom I adore,
 Each day I court her,
 I mean the daughter,
 Every Sunday, Monday, Tuesday,
 Wednesday, Thursday, Friday,
 Saturday afternoon at
 Half-past-four.

(Repeat days of weeks as many times as desired.)

"Wisconsin Achievement Song

(Tune: "Bubbles.")

We're forever boosting Club Work
 Boys' and Girls' Clubs everywhere.
 Our aim is high
 We will always try
 To keep our banner
 In the sky.
 Achievement is our watchword
 The four-leaf clover rare
 Means Health and Happiness forever
 Boys' and Girls' Clubs everywhere.

Our Country Needs a Laddie

(Tune: "Comin' Through the Rye.")

If our country needs a laddie,
 For to plant the rye;
 If a farmer needs a laddie,
 Such a lad am I.

CHORUS

Every farm should have its laddie,
 Strong of arm and gay,
 All trying to make better homes
 For rural life today.

If a farmer seeks a lassie
 For his trip through life,
 A canning club girl always makes
 A happy farmer's wife.

CHORUS

Every laddie has his lassie;
 None as yet have I.
 A good club member will I choose
 My breakfast for to fry.

Rounds

Rounds have been found to be one of the most effective means in getting new groups of boys and girls, men and women to sing well together. By the use of rounds it is easy to arouse a spirit and desire to sing, as well as a feeling of good fellowship.

(Tune: "Row, Row, Row Your Boat.")

I.

Hoe, hoe, hoe your row,
 Steadily every day,
 Merrily, merrily, cheerily, cheerily,
 Half our work is play.

II.

Can, can all you can,
 Everything comes our way.
 Merrily, merrily, cheerily, cheerily,
 Half our work is play.

(Tune: "Are You Sleeping, Brother John?")

I.

Are you sleeping, are you sleeping?
 Brother John, brother John?
 Morning bells are ringing,
 Morning bells are ringing,
 Ding, ding, dong,
 Ding, ding, dong.

II.

Are you sewing, are you sewing?
Sister mine, sister mine, etc.

III.

Are you hoeing, are you hoeing?
Brother mine, brother mine, etc.

CIRCLE RELAY

III.

Sew, sew all we can,
Everything comes our way.
Merrily, merrily, cheerily, cheerily,
Half our work is play.

IV.

Bake, bake all we can, etc.

V.

Plant, plant all we can, etc.

